# FN.2

# **Concept of Calling Built-in Functions**

# **Calling Built-in Functions**

To take advantage of functions that are part of the programming language, we need to **call** them.

print("Hello, World")

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function name

```
print("Hello, World")
```

To take advantage of functions that are part of the programming language, we need to **call** them.

function name function input

print("Hello, World")

To take advantage of functions that are part of the programming language, we need to **call** them.

#### print("Hello, World")

Call/Execute/Invoke

Step 1: Value of input is Sent to Function Step 2: Function Executes

To take advantage of functions that are part of the programming language, we need to **call** them.

Printed to screen

print("Hello, World")

Hello, World

Call/Execute/Invoke

Step 1: Value of input is Sent to Function Step 2: Function Executes

Some functions return values.



Some functions return values.

Call/Execute/Invoke

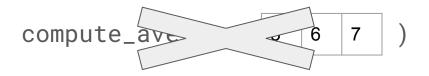
Some functions return values.

#### Call/Execute/Invoke

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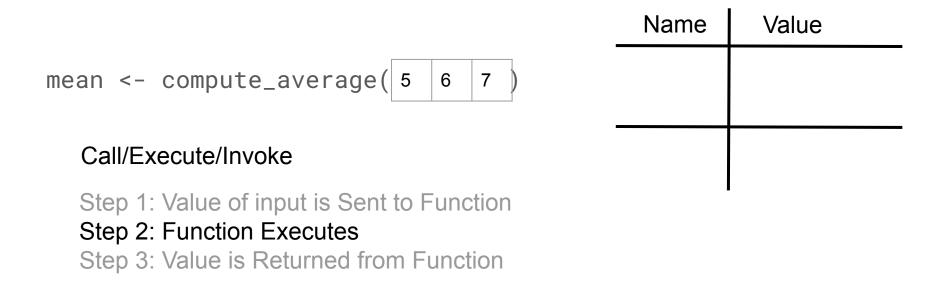
#### Call/Execute/Invoke

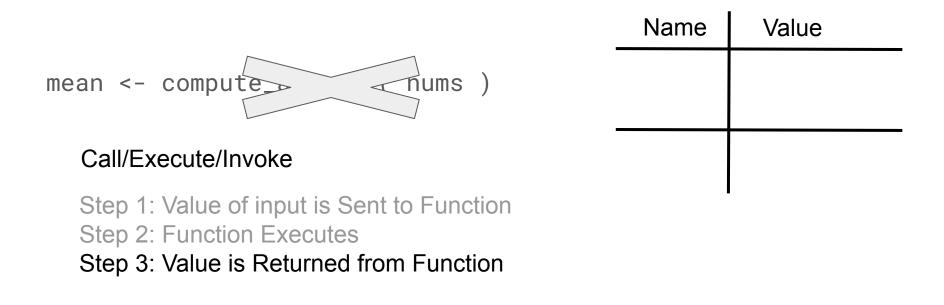
Some functions return values.

#### Call/Execute/Invoke

|                                    | Name | Value |
|------------------------------------|------|-------|
| mean <- compute_average( 5 6 7 )   |      |       |
| First: Call/Execute/Invoke         |      |       |
| Second: Assign value to a variable | I    |       |







|  | Name | Value |
|--|------|-------|
| mean <- 6  |      |       |
| Call/Execute/Invoke  |      |       |
| Step 1: Value of input is Sent to Function<br>Step 2: Function Executes<br>Step 3: Value is Returned from Function |      |       |

|                   | Name | Value |
|-------------------|------|-------|
| mean <- 6         | mean | 6     |
| Finish Assignment |      |       |

Some functions return values. In the code that **calls** that function, we need to capture that return value and do something with it. Input must be a value, so if it is a variable, we need to look up the value.

mean <- compute\_average( nums )</pre>

First: Call/Execute/Invoke

Second: Assign value to a variable

| Name | Value |   |   |  |
|------|-------|---|---|--|
| nums | 5     | 6 | 7 |  |
|      |       |   |   |  |

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#### Call/Execute/Invoke

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| mean | <- | compute_ | aver | age( | 5 | 6 | 7 | ) |
|------|----|----------|------|------|---|---|---|---|
|------|----|----------|------|------|---|---|---|---|

#### Call/Execute/Invoke

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Call/Execute/Invoke

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| mean <- 6  | nums | 5 6 7 |
| Call/Execute/Invoke  |      |       |
| Step 1: Value of input is Sent to Function<br>Step 2: Function Executes<br>Step 3: Value is Returned from Function |      | I     |

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|                   | Name | Value |
|-------------------|------|-------|
| mean <- 6         | nums | 5 6 7 |
| Finish Assignment | mean | 6     |